BACKGROUND

Within a 10-week span of time, the goal of this internship was to create a scooping mechanism that could mine regolith, a fine powdery substance meant to resemble what is found on the moon and potentially other planets. The design had to fulfil the following requirements: A) Use mostly additive manufacturing

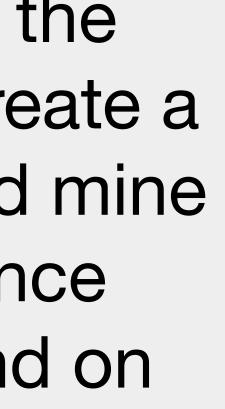
B) Minimize the use of metal attachments

C) Excavate a depth of 20 inches

RESULTS

- Arm with 2 pivot points
- Arch in the middle of the arm that points downwards
- 3 actuators to move the arm
- Perforated scooper

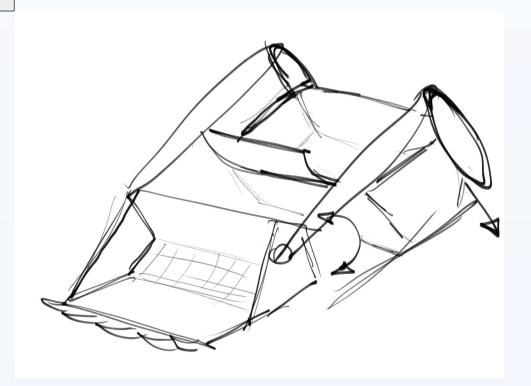
Redesign of the 2020 Morgan State Mining Robot **Scooper Mechanism**

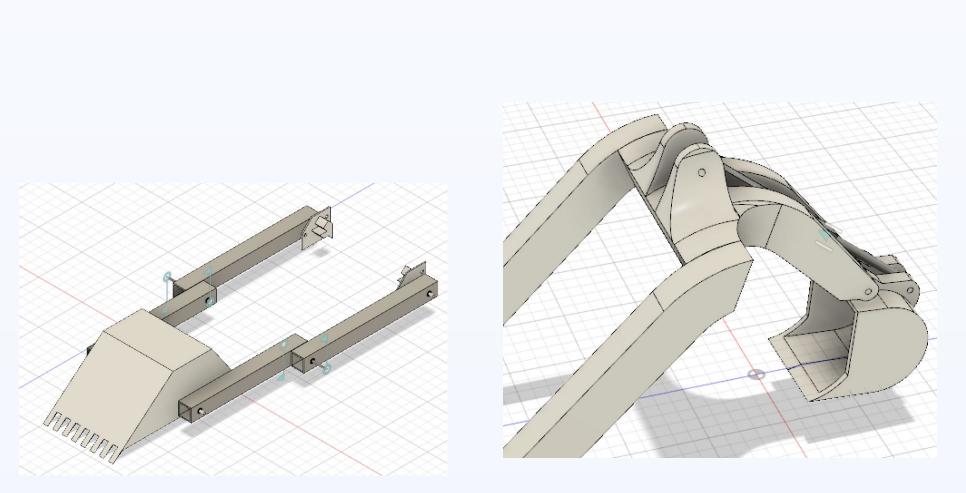




This project followed a basic engineering process.

- 1. Preliminary sketches
- 2. Prototype
- 3. Design concept
- 4. Stress Simulation
- 5. Design Revisions





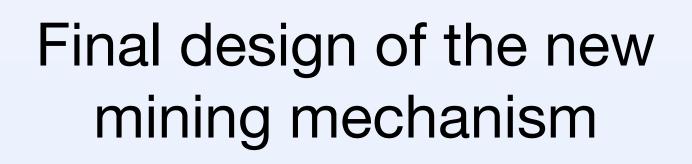


Part of the arm constructed by using additive manufacturing

When deciding how to develop the design, the Fusion 360 stress simulation program and inclusive prototyping using the base design aided improvement decisions.



The final product was developed, analyzed, revised, and finalized into a design that fulfilled each requirement. Data analysis aided in this process by utilizing stress analysis. By using Fusion 360, a functional arm was able to be modeled and 3D printed with the Raise3D printer.



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Loads

DATA ANALYSIS

	Minimum	Maximum		
)	15	15		
	1.193E-05 MPa	0.01808 MPa		
	-0.006895 MPa	0.005306 MPa		
	-0.02035 MPa	0.002091 MPa		
	-0.01036 MPa	0.002811 MPa		
	-0.0176 MPa	0.002359 MPa		
	-0.01068 MPa	0.005039 MPa		
	-0.002031 MPa	0.001781 MPa		
	-0.009586 MPa	0.006895 MPa		
	-0.001481 MPa	0.001257 MPa		
	0 mm	0.001027 mm		

E	Force1	
	Туре	Force
	Magnitude	67 N
	X Value	0 N
	Y Value	-67 N
	Z Value	0 N
	X Angle	0 deg
	Y Angle	0 deg
	Z Angle	0 deg
	Force Per Entity	No

Table showing the summary for the stress report

Table detailing the load added in the stress simulation

CONCLUSION